

Ching-Fang Chuang (Rik)

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Experience

Hi-Rez Studios | March 2015 to Present

Associate IT Producer (Contract)

- ▶ Worked with 2 Desktop Admins to solve IT issues company-wide via Freshservice
- ▶ Achieved average burn down rate of 64 tickets per week
- ▶ Planned, implemented, oversaw, and documented projects and processes

Hi-Rez Studios | November 2014 to January 2015

Assistant Project Manager (Contract)

- ▶ Helped in the organization of the SMITE NA regional and world championship
- ▶ Coordinated over 50 volunteers and arranged travel and hotel for over 150 VIP

Menfes Interactive | May to November 2014

Producer

- ▶ Provided direction to the team to ensure the achievement of objectives on time
- ▶ Facilitated communication, organization, and accountability across groups
- ▶ Led weekly meeting; took concise notes, distributed, and followed up on them

ETC- Introduction to Maya | January to May 2014

Teaching Assistant

- ▶ Helped students in following the lesson and answered questions outside class

Education

Carnegie Mellon University Entertainment Technology Center (ETC)
Masters of Entertainment Technology (GPA 3.75) May 2014
Emphasis on Production

The University of Iowa

Bachelor of Fine Arts in 3D Design with Honor (GPA 3.70) May 2012

Projects & Volunteer Activities

Cheshire | ETC | Spring 2014

Producer

- ▶ Implemented Agile methodology with SCRUM for project management
- ▶ Communicated with the client and team of 13 for smooth collaboration

HachiBashi | ETC-Osaka | Fall 2013

Translator and 3D Artist

- ▶ Provided English/Japanese translation for feedback and game dialogs
- ▶ Coordinated the art team and communicated closely with client's art lead
- ▶ Created the Samurai character and the golden tea room

GDC | Moscone Convention Center | March 2-6, 2015

Volunteer - Conference Associate

- ▶ Understood attendees needs and followed up with appropriate resolutions
- ▶ Monitored conference sessions and assisted speakers

GDC Next | Los Angeles Convention Center | Nov. 3-4, 2014

Volunteer - Conference Associate

- ▶ Helped in registration for over 3,900 attendees
- ▶ Ensured attendees' questions were addressed and solved in a timely manner

Skills

Software

Expert in:

Adobe Photoshop

Autodesk Maya

BaseCamp

Microsoft Office

Windows

Proficient:

Adobe Premier

Autodesk 3ds Max

Macintosh

Microsoft Project

Perforce

Pixologic ZBrush

Unity

Language

Mandarin
(Simplified and Traditional)
Native

English
Fluent

Japanese
JLPT N1 Qualified

Development

Agile and SCRUM

Cross-Functional
Communication

Waterfall